Build team controls weekly build process and accepts new tools to be added to build environment. At present time build environment includes:

- Common build tools
  - wmake as core of build system
- Open Watcom Compiler 1.6
  - wcc386 as C compiler
  - wpp386 as C++ compiler
  - ??? as Fortran Compiler
- GNU toolset as fast-porting tool, not main build environment

Supported platforms:

- OS/2
- Linux
- Windows

Build environment installer composed using following toolset:

- REXX as cross-platform scripting language
- REXX/DW as cross-platform GUI

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