



**Note:** This API call is for DOS and Win16 personality only. Use [Family API](#) for portability.

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# Int 21H, AH=69H, AL=00H

## Version

4 and higher

## Brief

get serial number

## Family API

## Input

```
AX = 6900h get serial number
  BL = drive (0=default, 1=A, 2=B, etc)
  BH = info level (00h only for DOS; OS/2 allows other levels)
  DS:DX -> disk info (see #01766)
```

## Return

```
CF set on error
AX = error code (see #01680 at AH=59h/BX=0000h)
CF clear if successful
AX destroyed
buffer filled with appropriate values from extended BPB
```

## Macro

## Notes

Does not generate a critical error; all errors are returned in AX. Error 0005h given if no extended BPB on disk. Does not work on network drives (error 0001h). Buffer after first two bytes is exact copy of bytes 27h thru 3Dh of extended BPB on disk. This function is supported under Novell NetWare versions 2.0A through 3.11; the returned serial number is the one a DIR would display, the volume label is the NetWare volume label, and the file system is set to "FAT16".. This function is not supported by Novell DOS 7 through Update 13, but Personal NetWare 1.0 and Update 15 do support this function. The serial number is computed from the current date and time when the disk is created; the first part is the sum of the seconds/hundredths and month/day, the second part is the sum of the hours/minutes and year. The volume label which is read or set is the one stored in the extended BPB on disks formatted with DOS 4.0+, rather than the special root directory entry used by the DIR command in COMMAND.COM (use AH=11h to find that volume label)

## See also

AX=440Dh

## Note

Text based on [Ralf Brown Interrupt List Release 61](#)

DOS API	
Process manager	INT 20H, <b>INT 21H</b> : 00H, 25H, 26H, 31H, 34H, 35H, 4BH, 4CH, 4DH, 50H, 51H, 52H, 55H, 62H, INT 22H, INT 27H, INT 28H
File manager	INT 25H, INT 26H, <b>INT 21H</b> : 0DH, 0EH, 0FH, 10H, 11H, 12H, 13H, 14H, 15H, 16H, 17H, 19H, 1AH, 1BH, 1CH, 21H, 22H, 23H, 24H, 27H, 28H, 29H, 2EH, 2FH, 32H, 3305H, 36H, 39H, 3AH, 3BH, 3CH, 3DH, 3EH, 3FH, 40H, 41H, 42H, 4300H, 4301H, 45H, 45H, 46H, 4EH, 4FH, 54H, 56H, 5700H, 5701H, 5AH, 5BH, 5c00H, 5c01H, 60H, 67H, 68H, 6900H, 6901H, 6AH, 6CH
Character Device I/O	INT 29H, <b>INT 21H</b> : 01H, 02H, 03H, 04H, 05H, 06H, 07H, 08H, 09H, 0AH, 0BH, 0AH, 0CH, 5D07H, 5D08H, 5D09H, 5D0AH
Signals	INT 23H, INT 24H, <b>INT 21H</b> : 3300H, 3301H, 3302H
Memory manager	<b>INT 21H</b> : 48H, 49H, 4AH, 5800H, 5801H, 5802H, 5803H
Date and Time	<b>INT 21H</b> : 2AH, 2BH, 2CH, 2DH
Misc	<b>INT 21H</b> : 30H, 3306H, 3700H, 3701H, 3702H, 3703H, 59H
NLS	<b>INT 21H</b> : 3303H, 3304H, 3800H, 3801H, 6300H, 6301H, 6301H, 6500H, 6501H, 6502H, 6503H, 6504H, 6505H, 6506H, 6507H, 6520H, 6521H, 6522H, 6523H, 65A0H, 65A1H, 65A2H, 6601H, 6602H
Devices	<b>INT 21H</b> : 4400H, 4401H, 4402H, 4403H, 4404H, 4405H, 4406H, 4407H, 4408H, 4409H, 440AH, 440BH, 440CH, 440DH, 440EH, 440FH, 4410H, 4411H, 53H
Network	<b>INT 21H</b> : 5E00H, 5E01H, 5E02H, 5E03H, 5E04H, 5E05H, 5F00H, 5F01H, 5F02H, 5F03H, 5F04H, 5F05H, 5F07H, 5F08H

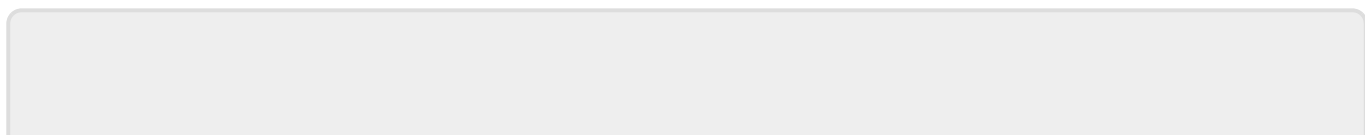
<b>osFree Macro Library</b>	
Video I/O	<a href="#">@SetMode</a> <a href="#">@SetCurSz</a> <a href="#">@SetCurPos</a> <a href="#">@GetCur</a> <a href="#">@SetPage</a> <a href="#">@ScrollUp</a> <a href="#">@ScrollDn</a> <a href="#">@Scroll</a> <a href="#">@GetChAtr</a> <a href="#">@PutChAtr</a> <a href="#">@PutCh</a> <a href="#">@SetPalet</a> <a href="#">@SetColor</a> <a href="#">@SetDot</a> <a href="#">@GetDot</a> <a href="#">@WrtTTY</a> <a href="#">@VideoState</a> <a href="#">@GetMode</a> <a href="#">@GetDisplay</a> <a href="#">@GetVideoState</a> <a href="#">@GetEGInfo</a> <a href="#">@Cls</a>
Hardware info	<a href="#">@Equipment</a> <a href="#">@MemSize</a>
Serial I/O	<a href="#">@AuxInit</a> <a href="#">@AuxSendChar</a> <a href="#">@AuxRecieveChar</a> <a href="#">@AuxStatus</a>
Tape I/O	<a href="#">@TapeOn</a> <a href="#">@TapeOff</a> <a href="#">@TapeRead</a> <a href="#">@TapeWrite</a>
Keyboard I/O	<a href="#">@KbdStatus</a> <a href="#">@CharIn</a> <a href="#">@CharPeek</a>
Printer I/O	<a href="#">@PrnPrint</a> <a href="#">@PrnInit</a> <a href="#">@PrnStatus</a>
Disk I/O	<a href="#">@DskReset</a> <a href="#">@DskStatus</a> <a href="#">@DskRead</a> <a href="#">@DskWrite</a> <a href="#">@DskVerify</a> <a href="#">@DskFormat</a>
Date and Time	<a href="#">@SetTime</a> <a href="#">@GetTime</a>
Mouse	<a href="#">@MouInit</a> <a href="#">@MouShowPointer</a> <a href="#">@MouStatus</a> <a href="#">@MouSetPos</a> <a href="#">@MouSetMickey</a> <a href="#">@MouRegion</a>
Memory manager	<a href="#">@ModBlok</a> <a href="#">SET_BLOCK</a>

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<b>Family API</b>		
DOS	Process Manager	<a href="#">DosBeep</a> <a href="#">DosExit</a> <a href="#">DosSleep</a> <a href="#">DosExecPgm</a>
	File Manager	<a href="#">DosChDir</a> <a href="#">DosChgFilePtr</a> <a href="#">DosClose</a> <a href="#">DosDelete</a> <a href="#">DosDupHandle</a> <a href="#">DosMkDir</a> <a href="#">DosMove</a> <a href="#">DosQCurDir</a> <a href="#">DosQCurDisk</a> <a href="#">DosSetFileMode</a> <a href="#">DosOpen</a> <a href="#">DosQFileInfo</a> <a href="#">DosRead</a> <a href="#">DosQFileMode</a> <a href="#">DosQFSInfo</a> <a href="#">DosQVerify</a> <a href="#">DosRmdir</a> <a href="#">DosSelectDisk</a> <a href="#">DosFindClose</a> <a href="#">DosFindFirst</a> <a href="#">DosFindNext</a> <a href="#">DosSetFileInfo</a> <a href="#">DosSetVerify</a> <a href="#">DosWrite</a> <a href="#">DosFileLocks</a> <a href="#">DosSetFHandState</a> <a href="#">DosNewSize</a> <a href="#">DosBufReset</a> <a href="#">DosQFHandState</a> <a href="#">DosSetFSinfo</a>
	Memory Manager	<a href="#">DosFreeSeg</a> <a href="#">DosSubAlloc</a> <a href="#">DosSubFree</a> <a href="#">DosSubSet</a> <a href="#">DosAllocHuge</a> <a href="#">DosAllocSeg</a> <a href="#">DosReallocHuge</a> <a href="#">DosReallocSeg</a> <a href="#">DosGetHugeShift</a> <a href="#">DosCreateCSAlias</a>
	NLS	<a href="#">DosCaseMap</a> <a href="#">DosGetCtryInfo</a> <a href="#">DosGetDBCSEv</a> <a href="#">DosSetCtryCode</a> <a href="#">DosGetCollate</a> <a href="#">DosGetMessage</a> <a href="#">DosInsMessage</a> <a href="#">DosPutMessage</a>
	Date and Time	<a href="#">DosSetDateTime</a> <a href="#">DosGetDateTime</a>
	Devices	<a href="#">DosDevConfig</a> <a href="#">DosDevIOctl</a> <a href="#">DosDevIOctl2</a>
	Signals	<a href="#">DosHoldSignal</a> <a href="#">DosSetSigHandler</a>
	Misc	<a href="#">BadDynLink</a> <a href="#">DosGetEnv</a> <a href="#">DosGetMachineMode</a> <a href="#">DosGetVersion</a> <a href="#">DosError</a> <a href="#">DosErrClass</a> <a href="#">DosSetVec</a>
KBD	<a href="#">KbdCharIn</a> <a href="#">KbdFlushBuffer</a> <a href="#">KbdGetStatus</a> <a href="#">KbdSetStatus</a> <a href="#">KbdStringIn</a> <a href="#">KbdPeek</a>	
VIO	<a href="#">VioGetBuf</a> <a href="#">VioGetConfig</a> <a href="#">VioGetCurPos</a> <a href="#">VioGetCurType</a> <a href="#">VioGetPhysBuf</a> <a href="#">VioReadCellStr</a> <a href="#">VioReadCharStr</a> <a href="#">VioScrollUp</a> <a href="#">VioScrollDn</a> <a href="#">VioScrollLf</a> <a href="#">VioScrollRt</a> <a href="#">VioScrUnLock</a> <a href="#">VioSetCurPos</a> <a href="#">VioSetCurType</a> <a href="#">VioSetMode</a> <a href="#">VioGetMode</a> <a href="#">VioShowBuf</a> <a href="#">VioWrtCellStr</a> <a href="#">VioWrtCharStr</a> <a href="#">VioWrtCharStrAtt</a> <a href="#">VioWrtNAttr</a> <a href="#">VioWrtNCell</a> <a href="#">VioWrtNChar</a> <a href="#">VioWrtTTY</a> <a href="#">VioScrLock</a> <a href="#">VioPopUp</a>	
Tools	<a href="#">BIND</a>	
Modules	<a href="#">DOSCALLS.DLL</a> <a href="#">VIOCALS.DLL</a> <a href="#">KBDCALLS.DLL</a> <a href="#">MSG.DLL</a>	
Libraries	<a href="#">API.LIB</a> <a href="#">OS2386.LIB</a> <a href="#">FAPI.LIB</a> <a href="#">DOSCALLS.LIB</a> <a href="#">SUBCALLS.LIB</a>	

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