# KbdCharIn

### Bindings: C, MASM

This call returns a character data record from the keyboard.

KbdCharIn (CharData, IOWait, KbdHandle)

CharData (**PKBDKEYINFO**) - output Address of the character data structure:

*asciicharcode* (**UCHAR**) ASCII character code. The scan code received from the keyboard is translated to the ASCII character code.

*scancode* (**UCHAR**) Code received from the keyboard. The scan code received from the keyboard is translated to the ASCII character code.

status (UCHAR) State of the keystroke event:

Bit	Description
7-6 00	= Undefined
01	= Final character, interim character flag off
10	= Interim character
11	= Final character, interim character flag on.
51	= Immediate conversion requested.
4-2	Reserved.
10	= Scan code is a character.
1	= Scan code is not a character; is an extended key code from the keyboard.
01	= Shift status returned without character.

reserved (UCHAR) NLS shift status. Reserved, set to zero.

### *shiftkeystat* (**USHORT**) Shift key status.

Bit	Description			
15	SysReq key down			
14	CapsLock key down			
13 NumLock key dowr				
12 ScrollLock key dow				
11	Right Alt key down			
10	Right Ctrl key down			
9	Left Alt key down			
8	Left Ctrl key down			
7	Insert on			
6	CapsLock on			
5	NumLock on			
4	ScrollLock on			
3	Either Alt key down			
2	Either Ctrl key down			
1	Left Shift key down			

## **Bit Description** 0 Right Shift key down

*time* (**ULONG**) Time stamp indicating when a key was pressed. It is specified in milliseconds from the time the system was started.

*IOWait* (**USHORT**) - input Wait if a character is not available.

Value	Definition
0	Requestor waits for a character if one is not available.
1	Requestor gets an immediate return if no character is available.

*KbdHandle* (**HKBD**) - input Default keyboard or the logical keyboard.

rc (**USHORT**) - return Return code descriptions are:

0	NO_ERROR	
375	ERROR_KBD_INVALID_IOWAIT	
439	ERROR_KBD_INVALID_HANDLE	
445	ERROR_KBD_FOCUS_REQUIRED	
447	ERROR_KBD_KEYBOARD_BUSY	
464	464 ERROR_KBD_DETACHED	
504	ERROR_KBD_EXTENDED_SG	

### Remarks

- On an enhanced keyboard, the secondary enter key returns the normal character 0DH and a scan code of E0H.
- Double-byte character codes (DBCS) require two function calls to obtain the entire code.
- If shift report is set with KbdSetStatus, the CharData record returned reflects changed shift information only.
- Extended ASCII codes are identified with the status byte, bit 1 on and the ASCII character code being either 00H or E0H. Both conditions must be satisfied for the character to be an extended keystroke. For extended ASCII codes, the scan code byte returned is the second code (extended code). Usually the extended ASCII code is the scan code of the primary key that was pressed.
- A thread in the foreground session that repeatedly polls the keyboard with KbdCharln (with no wait), can prevent all regular priority class threads from executing. If polling must be used and a minimal amount of other processing is being performed, the thread should periodically yield to the CPU by issuing a DosSleep call for an interval of at least 5 milliseconds.

## Family API Considerations

Some options operate differently in the DOS mode than in the OS/2 mode. Therefore, the following restrictions apply to KbdCharIn when coding in the DOS mode:

- The CharData structure includes everything except the time stamp.
- Interim character is not supported
- Status can be 0 or 40H
- KbdHandle is ignored.

**C** bindings

#### typedef struct \_KBDKEYINFO { /\* kbci \*/ /\* ASCII character code \*/ /\* Score Code this UCHAR chChar; /\* Scan Code \*/ UCHAR chScan; UCHAR fbStatus; UCHAR bNlsShift; /\* Reserved (set to zero) \*/ /\* State of the character / USHORT fsState; /\* State of the shift keys \*/ /\* Time stamp of keystroke (ms since ipl) \*/ ULONG time; }KBDKEYINF0; #define INCL\_KBD

PKBDKEYINFO	CharData;	/* Buffer for data */
USHORT	IOWait;	/* Indicate if wait */
HKBD	KbdHandle;	/* Keyboard handle */
USHORT	rc;	/* return code */

USHORT rc = KbdCharIn(CharData, IOWait, KbdHandle);

#### **MASM** bindings

kbci_chScan kbci_fbStatus kbci_bNlsShift kbci_fsState	db ? ;Scan db ? ;Stat db ? ;Rese dw ? ;stat dd ? ;time	I character code Code e of the character rved (set to zero) e of the shift keys stamp of keystroke (	ms since ipl)
PUSH WORD I	harData DWait odHandle	;Buffer for data ;Indicate if wait ;Keyboard handle	

Returns WORD

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